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Abstract: The notion of mediation, widely used in the current mathematics education literature, has been elaborated into a pedagogical model describing the contribution of integrating tools into the human activity, and into teaching and learning mathematics in particular. Following the seminal idea of Vygotsky, and elaborating on it, we postulate that an artifact can be exploited by the teacher as a tool of semiotic mediation to develop genuine mathematical signs, that are detached from the use of the artifact, but that nevertheless maintain with it a deep semiotic link. The teaching organization proposed in this paper is modeled by what we have called the didactical cycle. Starting from assuming the centrality of semiotic activities, collective mathematical discussion plays a crucial role: during a mathematical discussion the intentional action of the teacher is focused on guiding the process of semiotic mediation leading to the expected evolution of signs. The focus of the paper is on the role of the teacher in the teaching-learning process centered on the use of artifacts and in particular a Dynamic Geometry Environment (DGE). Some examples will be discussed, drawn from a long term teaching experiment, carried out over the last years as part of a National project. The analysis is accomplished through a Vygotskian perspective and it mainly focuses on the process of semiotic mediation centered on the use of artifacts and on the role of the teacher in this process.

Artifacts and Signs after a Vygotskian Perspective: the role of the teacher

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The notion of mediation, widely used in the current mathematics education literature, has been elaborated into a pedagogical model describing the contribution of integrating tools into the human activity, and into teaching and learning mathematics in particular. Following the seminal idea of Vygotsky, and elaborating on it, we postulate that an artifact can be exploited by the teacher as a tool of semiotic mediation to develop genuine mathematical signs, that are detached from the use of the artifact, but that nevertheless maintain with it a deep semiotic link. The teaching organization proposed in this paper is modeled by what we have called the didactical cycle. Starting from assuming the centrality of semiotic activities, collective mathematical discussion plays a crucial role: during a mathematical discussion the intentional action of the teacher is focused on guiding the process of semiotic mediation leading to the expected evolution of signs. The focus of the paper is on the role of the teacher in the teaching-learning process centered on the use of artifacts and in particular a Dynamic Geometry Environment (DGE). Some examples will be discussed, drawn from a long term teaching experiment, carried out over the last years as part of a National project. The analysis is accomplished through a Vygotskian perspective and it mainly focuses on the process of semiotic mediation centered on the use of artifacts and on the role of the teacher in this process.

Artifact - Didactic cycle – Dynamic Geometry Environment (DGE) - Semiotic mediation – Semiotic potential – Teacher intervention

1 Introduction

The relationship between artifacts and knowledge is complex and asks for a careful analysis in order to avoid useless oversimplification and allow to fully exploit the potential that the use of technology (and in particular of new technology) offer to mathematics education. The issue of integrating technological tools into school practice has become an urgent issue that claims for specific theories, appropriate for the specific situation where the use of tools aims to foster the learning of mathematics. This requires specific paradigms to get insight into the teaching-learning process, to inspire the design of teaching sequences, in short to improve mathematics education. In the last twenty years, a different theoretical framework has become relevant for the issue of integrating technological tools into mathematics education, an overview and a discussion on that can be found in (Drijvers, Kieran and Mariotti, forthcoming). This paper intends to contribute to this issue presenting a paradigm and a specific model emerging from the application of such paradigm in the classroom.

Some theoretical results coming from a number of research projects, some of which carried out by the authors, are fully discussed in (Bartolini Bussi & Mariotti, 2008). Our research projects were carried out at different school levels, however they shared a few key features like the following. All of the projects were based on the use of (potentially different) artifacts, and on a common methodological frame.

Ever since we started, we found in Vygotsky elements that resonated with our intuitions on the role of artifacts and of signs derived from their use in the construction of knowledge. The key element on which our theoretical model has been developed is that of *semiotic mediation* (Vygotsky, 1978), which sees knowledge-construction as a consequence of instrumented activity where signs emerge and evolve within social interaction. This general framework was enriched and enhanced by a historical and epistemological analysis, and then developed into a pedagogical model. As will be explained in the paper, we identify a connection between the use of particular artifacts and sense-making consistent with mathematical knowledge, and we advance the hypothesis that this connection can be used for didactic purposes.

As far as the common methodology is concerned, according to a long standing tradition in our country, the main framework has been that of research for

1 innovation (Arzarello & Bartolini Bussi, 1998), where action in the classroom is
2 the goal and the source of theoretical reflections. This appears to be highly
3 consistent with the aims of *research design*, and in particular with the aim that
4 Van den Akker et al. (2006) underline quoting other authors:
5

6 “design research aims at *developing empirically grounded theories* through
7 combined study of both the process of learning and the means that support that
8 process (diSessa & Cobb, 2004; Gravemeijer, 1994, 1998).”
9

10 (Van den Akker et al., 2006, page 3)

11 One of the main features of our methodological approach is the development of
12 long term teaching experiments within the current school activities of regular
13 classes. A basic requirement for such methodology is the continuous collaboration
14 between researchers and teachers, who constitute a team that works together both
15 in the design and in the analysis of teaching sequences, sharing the basic
16 assumptions and discussing step by step the consistency between what happens in
17 the class and what is expected from theoretical assumptions. The feedback coming
18 from classroom experience nurtures the development of an original theoretical
19 model as well the didactic sequence that is both a product of the research study
20 and a means to frame further experimentations.
21

22 However, within the research team the roles of the different actors with respect to
23 the classroom activities are clearly defined: the teacher has the full responsibility
24 of his/her action in the classroom, the researcher has the role of an external
25 observer.
26

27 This collaboration between teachers and researchers was the origin of our
28 reflection upon the teacher’s role, based on the designed and observed teacher’s
29 action, which became object of investigation in itself.
30

31 Besides studies providing information about teachers’ knowledge deficiencies in
32 different topics (see Da Ponte & Chapman, 2006 for an overview) or about the
33 relationship between teachers’ beliefs/conceptions and teaching (Thompson,
34 1992; Leder et al., 2002), other studies addressed the role of the teacher and
35 his/her action in teaching-learning activities. These studies were developed from
36 within different theoretical perspectives, most of them sharing the claim that
37 learning takes place in a social setting and stems from interaction. An interactive
38 perspective in teaching and learning has been largely discussed, inside and outside
39 the research field of mathematics education, and different paradigms have been
40

outlined. Some of such paradigms see interaction and learning as participation (Lave & Wenger, 1991), while others focus on collaborative processes, stressing the need for students to work cooperatively, and indicating ways to develop students' abilities to collaborate. The key idea is clearly explained by Bauersfeld: "teaching and learning mathematics is realized through *human interaction*. It is a kind of mutual influencing, an interdependence of the action of both teacher and student on many levels. [...] the student's reconstruction of meaning is a construction via social negotiation about what is meant and about which performance of meaning gets the teacher's (or peer's) sanction." (Bauersfeld, 1980, p. 35)

Our perspective, residing within the stream of social interaction and deeply inspired by a Vygostian approach, claims that a purposeful teacher's action in a social setting is to be considered a key element for students' learning. In the following section a specific model of teacher's intervention will be given. Such model is consistent with the general model describing teaching and learning processes centered on the use of an artifact.

2 Internalization, semiotic processes and the asymmetry of the interlocutors

Vygotsky's approach to learning is not separable from his approach to teaching, and the central role played by internalization constitutes the unifying element (Vygotsky, 1981, p. 162). According to the Vygotskian perspective, internalization takes place in social interchanges inserted into a special register of speech called *discourse*: "the genre of communication in which the utterances of each interlocutor are

"determined by the position they occupy in a certain specific social formation, not just by the speech content to which they refer."

(Carpay & Van Oers, 1999, p. 302)

In a didactic context, as the discourse develops in the classroom, the status of the interlocutors is a-symmetric. The discourse is characterized by simultaneously developing on two different planes: that of the students and that of the culture.

The teacher, as an expert representative of mathematical culture, participates to the collective discourse to help it advance. This help is based on his/her intention

1 inspired by the didactic goal she/he has in mind: for example evaluation and
2 control of solution-strategies for the activity, or sense-making within
3 mathematics. Success in educational projects is deeply indebted to the teacher's
4 ability to fuel and control the dialectic, following two directions: fostering the
5 evolution of shared meanings, and guiding towards consistency with didactic
6 goals. Specifically, taking into account the cultural perspective ensures
7 consistency and meaningfulness of shared meanings with respect to mathematics
8 as a cultural product and as a teaching and learning objective.
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10 Within this perspective we carried out our investigation focusing our analysis on
11 the teacher and, specifically, on the teacher's contribution to the development of a
12 mathematical discourse in the classroom, in the specific case of school activities
13 centred on the use of an artifact.
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22 **3 A teaching-learning model**

23 In order to describe the teacher's intervention in the education process, we need to
24 give a short account of the teaching-learning model within which the teacher's
25 intervention is conceived. This model constitutes the basic frame within which the
26 specific teaching sequences carried out during our research team were both
27 designed and analysed.
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35 **3.1 *The semiotic potential of an artifact***

36 The model that we elaborated is based on the seminal idea of semiotic mediation
37 introduced by Vygotsky (1978) and it aims to describe and explain the process
38 that starts with the students' use of an artifact to accomplish a task and leads to the
39 students' appropriation of a particular mathematical content. The learning process
40 centered on the use of an artifact is often expressed in terms of mediation (Meira,
41 1998, Radford, 2003; Noss & Hoyles, 1996; Borba & Villareal, 2006), referring to
42 the potentiality that a specific artifact has with respect to fostering the education
43 process. On the one hand, researchers explicitly refer to a mediation potential of a
44 given artifact, intending the potential support that such an artifact may offer to the
45 accomplishment of a task. On the other hand, some authors do not explicitly
46 address the issue concerning the relationship between the accomplishment of a
47 task and the mathematical knowledge that is the objective of the teaching-learning
48 process.
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Such relationship is differently conceived according to different epistemological perspectives and consequently to different ways of evaluating teaching-learning achievements. The approach that we present starts from an epistemological and cognitive analysis of the use of an artefact in accomplishing a task. On one hand we concentrate on the use of the artifact for accomplishing a specific task, recognizing the construction of knowledge within the solution of the task. On the other hand, we analyze the use of the artifact distinguishing between: constructed meanings arising in the individual from his/her use of the artifact in accomplishing the task (*personal meanings*, using a terminology inspired by Leont'ev (1964/1976)), and meanings that an expert recognizes as mathematical (*mathematical meanings*) when observing the student's use of the artifact for accomplishing the task. The construction of knowledge relative to the use of the artifact is thus explicitly connected to helping students become conscious of the personal meanings and linking them to mathematical shared meanings. Therefore any artifact may offer a valuable *semiotic potential* with respect to particular educational goals (Bartolini Bussi & Mariotti, 2008).

In spite of the difficulty that such identification may present, determining the semiotic potential certainly constitutes a basic element for designing any pedagogical plan centered on the use of a given artifact. A fine grain analysis can be accomplished outlining the different tasks to be proposed and the corresponding meanings that may emerge from using the artifact, as well the mathematical meanings that may be recognizable as didactical goals. Examples of analysis of the semiotic potential have been developed, for instance, by Bartolini Bussi and Mariotti (2008), for two artifacts, the abacus and the particular dynamic geometry environment Cabri -Géomètre¹ (Laborde & Bellemain, 1995).

3.2 Learning and Teaching as the evolution of signs

Accomplishing a task makes meanings emerge, but how might the subject become conscious of such meanings and how might such meanings be explicitly related to mathematics? In other words, in the terminology used above how may personal meanings arising from the use of a certain artifact for the accomplishment of a task become mathematical meanings for students?

1 Meanings come to life through representatives of different kinds - words,
2 gestures, drawings ... - and even through complex hybrids as described, for
3 instance, by the notion of *bundle* (Arzarello, 2006) In the following I will use the
4 term sign in a broad sense, in agreement with the shared claim of considering
5 semiotic systems at large (Radford, 2003; Arzarello, 2006). The use of the term
6 sign is inspired by Pierce. We intend to overcome the distinction between
7 signified and signifier, assuming an indissoluble relationship between them. That
8 leads us to revise the common conception that meanings pre-exist to their
9 signifiers and to develop the idea of meaning originating in the intricate interplay
10 of signs (for a thoughtful discussion see for instance (Sfard, 2000, p. 42 and
11 following).

12 The production of a sign derived from the use of an artifact may be spontaneous
13 or explicitly required by a specific task proposed by the teacher; in any case the
14 main characteristic of these signs is their strong link with the actions
15 accomplished with the artifact. As soon as they emerge and come into existence
16 through their expression via any form of external representation they can be
17 socially shared. The crucial role played by signs in their broader sense is explicitly
18 expressed in the notion of semiotic means of objectification introduced by
19 Radford (2003).

20 When this semiotic process is triggered in the classroom, both the pupils and the
21 teacher may be involved, assuming a common goal oriented towards mathematics.
22 In this part of the process, the teacher's role becomes crucial: with the educational
23 goal of introducing pupils into a social culture, the teacher is asked to play the role
24 of *cultural mediator*, designing a strategy in order to bridge the individual and the
25 social perspective. In others words in the social interaction the teacher is asked to
26 promote the evolution of signs referring to personal meanings towards signs
27 referring to mathematical meanings. In doing so the teacher is expected to act both
28 at the cognitive and the meta-cognitive level, fostering the evolution of personal
29 meanings and guiding pupils to be aware of their mathematical status. This
30 process has an intrinsic complexity that entails various issues related to the
31 establishing of classroom norms (Cobb et al., 1993), the appropriation of specific

32 ¹ During our study we used the software Cabri Géomètre II Plus. In this paper the term “Cabri”
33 refers to this version of the software. For more information visit www.cabri.com.

1 speech genre (Hasan, 1992; Bartolini Bussi, 1998:), in short related to entering
2 into the specific culture of a community of which the teacher is a representative.

3 Exploiting its semiotic potential, the teacher makes the artifact function as a
4 *semiotic mediator*. Although we recognize the role that the artifact may have in
5 mediating the accomplishment of the task, we claim that this aspect has to be
6 overcome. That means that starting from the functioning of the artifact and from
7 meanings sprouting from that experience the teacher has to guide students to
8 relate these meanings to mathematics.
9

10 In summary, our basic assumption claims that the awareness of the semiotic
11 potential of the artifact allows *the teacher to use the artifact as a tool of semiotic*
12 *mediation*. Exploiting the possibility of guiding students to connect personal
13 meanings that arise from the use of the artifact and mathematical meanings
14 recognizable by an expert in such use.
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“Thus any artifact will be referred to as tool of semiotic mediation as long as it is
(or it is conceived to be) intentionally used by the teacher to mediate a
mathematical content through a designed didactical intervention.”

(Bartolini Bussi & Mariotti, 2008, p. 754)

66 This approach does not oppose other educational approaches that, inspired by an
67 instrumental approach (Artigue, 2002), express the didactic aims in terms of
68 instrumental genesis (Trouche, 2004). Beyond and not in contrast with the
69 objective of fostering an instrumental genesis or ‘converting tools into
70 mathematical instruments’ (Guin & Trouche, 1999), our approach focuses on the
71 learning process related to the use of an artifact through a semiotic lens. Our
72 approach intends to add a semiotic perspective related to the hypothesis on the
73 development of classroom discourse in which pupils and teacher are both actively
74 engaged. From this same perspective we may consider artifacts of various nature
75 and different modes of use, belonging to old or new technologies.

76 Taking a semiotic perspective means to study the teaching-learning process on the
77 one hand recognizing (and assuming) the central role of signs, either as a product
78 or as a medium, in the construction of knowledge; on the other hand focusing on
79 the link that it is possible to establish between artifacts and signs and
80 consequently on the potential offered by a particular artifact from an educational
81 perspective.

1 “[...] the link between artifacts and signs overcomes the pure analogy in their
2 functioning in mediating human action. It rests on the truly recognizable
3 relationship between particular artifacts and particular signs (or system of signs)
4 directly originated by them [...].”
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8 (Bartolini Bussi & Mariotti, 2008, p. 752)
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10 In other words, we studied the development of semiotic processes related to the
11 use of specific artifacts, focusing on signs and describing teaching and learning
12 through the idea of evolution of signs as it emerges and can be observed in the
13 classroom.
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17 From a didactic point of view, the unfolding and developing of the semiotic
18 potential of a given artifact may become the key goal of the teaching-learning
19 activity that can be achieved through social interaction in the classroom.
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23 Thus the educational intervention may be described as a path from the emergence
24 of signs related to the activities done with the artifact towards the appropriation of
25 mathematical signs.
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31 “[...] thinking and making sense (in society as well as in schools) has to be
32 conceived of as socio-semiotic process in which oral and written texts [...]
33 constantly interact in order to bring about improved texts on the part of the
34 interlocutors or even merge into a revised text as a final product of the whole
35 group.”
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39 (Carpay & van Oers, 1999, p. 303)
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42 In other words, a path leading to the achievement of educational goals can be
43 recognized and interpreted as the development over time of a semiotic process
44 centered around the use of a specific artifact. Thus, besides activities where
45 students face tasks to be accomplished with the use of the artifact and where the
46 first unfolding of the semiotic potential is expected to occur, specific tasks must
47 be designed to foster the development of the semiotic process described above.
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52 **3.3 Semiotic activities**

53 The different activities that can be designed and proposed can be classified
54 according to the different types of students' involvement: at the individual or the
55 social level.
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1 *Individual production of signs* (e.g. drawing, writing and the like). Students are
2 individually engaged in written productions. For instance, after activities with the
3 artifact, students are asked to produce reports on their experience. Narratives
4 together with commentaries and reflections are expected. They may be asked to
5 write, on their own math notebook, the final shared mathematical formulation of
6 the main conclusions coming from the collective discussion (Cerulli & Mariotti,
7 2003). This type of activities requires an individual contribution and for its very
8 nature it starts to be detached from the contingency of the situated action.

9 Individual productions of signs may be evoked and shared in collective
10 discussions, and even become objects of discussion.

11 *Collective production of signs* (e.g. narratives, mimics, collective production of
12 texts and drawings). As mentioned above, social interaction and specifically
13 collective discussions play a crucial role in the teaching and learning process.

14 When a collective discussion assumes the character of a real *Mathematical*
15 *Discussion* (Bartolini Bussi, 1998), the most crucial part of the semiotic process
16 on which teaching-learning is based takes place. The whole class is collectively
17 engaged in “mathematical discourse” and the teacher promotes the dialectics
18 between different personal meanings and the mathematical meanings that
19 constitute the educational goal.

20 The role of the teacher becomes fundamental for fostering the evolution of signs,
21 rooted in the activity with artifacts, into mathematical signs. Such evolution is not
22 expected to be either spontaneous or simple, and for this reason it seems to require
23 a purposeful intervention of the teacher that needs to take into account individual
24 contributions in order to exploit the semiotic potentialities rising from the use of
25 the particular artifact.

26 One of the directions of our study concerned the description of teacher’s
27 interventions in the particular case in which the intention of the teacher with
28 respect to the artifact and the didactic goal is clear. We tried to give a description
29 of the action of the teacher that could be more specific and functional than the
30 generic hint of guiding the evolution of signs. During a number of teaching
31 experiments our study focused on the analysis of the teacher’s intervention with
32 the aim of identifying possible patterns of actions that could be related to the
33 specific intention of fostering the process of semiotic mediation related to the use
34 of a specific artifact. This way it became possible to outline different categories of
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actions according to their scope and the circumstances of their occurrence, and a structure consisting of the combination of actions belonging to particular categories. In the following section I will present this model and provide examples. In order to contextualize such examples I will provide a short description of one of the teaching experiments on which the study was based.

4 A teaching experiment inspired by the semiotic mediation approach

The model presented above provides a frame within which teaching-learning sequences can be designed. At the same time such model provides a lens through which the educational process can be analyzed.

The notion of semiotic potential is crucial at the beginning of the design because the identification of such potential has to be put in relation with the educational goals envisaged by the teaching, with the actual formulation of the tasks to be proposed to the students, and with the goals that the teacher has to have in mind during the collective discussions.

4.1 Tools of a DGE: the semiotic potential

Let us start with the very first step of the utilization of our model in the realization of a teaching experiment: the identification of the semiotic potential of an artifact. We will do it for a very particular artifact: the dynamic geometry environment Cabri-Géomètre. The example we are going to elaborate upon concerns the relationship between some tools of Cabri and their use, and the mathematical notion of function.

On the one hand we consider certain components of Cabri and their use, such as basic points and points obtained through a construction, the dragging tool and its effect on the different kinds of points, the trace tool and the effect of its activation, the macro tool and its functioning with respect to a construction; on the other hand we consider the mathematical notion of function and all the related notions such as that of independent and dependent variables, parameter, domain, image, and finally that of graph. It is possible to identify a rich system of meanings, emerging from the use of the Cabri tools and the corresponding system of meanings related to the mathematical notion of function. We will give a brief account of this related system.

1 Motion certainly constitutes the main feature of a DGE. Motion is obtained
2 through the use of what is commonly called the dragging tool that is activated
3 through acting with the mouse on different objects on the screen. We will limit
4 ourselves to the case of points even though other kinds of objects can be acted
5 upon through the dragging tool. Points can move in two main ways: according to
6 the direct and the indirect motion.
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11 • The “direct motion” of a point (for instance a basic point) obtained by the
12 direct action on it, represents the variation of this element on the plane. This is the
13 way of representing, in Cabri, a *generic point* on the plane. Consistently, the
14 motion of a *point on an object* represents the variation of a point within a specific
15 geometrical domain, a line, a segment, a circle, and the like, and consequently a
16 generic point belonging to a particular geometrical figure.
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22 • The “indirect motion” of an element occurs when a construction has been
23 accomplished; in this case, the motion of the new elements obtained through the
24 construction is obtained as a consequence of dragging the basic points from which
25 the construction originates; this motion will preserve the geometrical properties
26 defined by the construction. In this way the indirect motion of a point represents
27 its variation, but such variation depends on the variation of other points through a
28 relation stated by the construction. As a consequence, the use of the dragging tool
29 will allow the user to experience the combination of two interrelated motions, that
30 of basic points and that of constructed points. In other words, the use of the
31 dragging tool may be considered in relation to the idea of function as co-variation
32 between dependent and independent variables.
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42 Further analysis (Laborde& Mariotti 2003; Falcade, Laborde & Mariotti 2007)
43 highlights other potentialities of the Cabri environment: other tools can be
44 identified offering a semiotic potential with respect to the notion of function. The
45 macro tool realizes a given construction: whenever applied to the required “initial
46 elements” the macro will produce the corresponding “final elements”. The Trace
47 tool displays the trace of a moving point, i.e. its trajectory: it is possible to obtain
48 the trajectory of both independent and dependent variable points. The two
49 correlated trajectories appear progressively, while they are generated point by
50 point, and finally they can be globally perceived as two sets of points. All that can
51 be referred to both the notion of domain and that of image of a function.
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4.2 The teaching sequence

A teaching experiment involving Italian and French 10th grade classes was designed and carried out. The classroom experimentations lasted approximately two months and were repeated during three academic years. Carrying out the sequence in each classroom took approximately two months.

Taking a semiotic mediation perspective, the educational goal was that of introducing students to the idea of function as co-variation using Cabri as a tool of semiotic mediation. The design of the sequence of activities was consistent with the structure of the didactic cycle described above (for a detailed description of the sequence and its re-elaboration during the teaching experiment, see Falcade, Laborde & Mariotti 2007; Falcade 2006). Different kinds of data were collected: any kind of students' production (worksheets, or written reports), traces of classroom activities were recorded and transcribed. In the following, I will give a general description of the sequence, and a specific account of the first phase from which the illustrative examples are drawn.

4.2.1 General structure of the sequence

The sequence is organized according to three main educational goals:

1. A first formulation of a definition of function is socially constructed in the classroom. The achievement of this goal is based on the interpretation of particular geometric situations in terms of function (as well as image, pre-image, domain, range, co-domain. Dragging", "Trace tool" and "Macro tool" are the key elements of the artifact that are exploited as tools of semiotic mediation.
2. This phase is focused on a generalization of the definition of function from the geometric context to the numerical context, the introduction of the problem of geometrically representing numerical functions, and the definition of graph as a geometrical function associated to a numerical one through a well-defined process.
3. Finally, the use of the graph of a function is promoted as a means to solve problems.

4.2.2 The first part of the sequence

The examples discussed in this paper concern the first phase of the sequence. Therefore, I will give some more information on the activities used in this phase.

According to our analysis about the semiotic potential the first and the second task aim to introduce students to variation and co-variation through exploring the effect of a macro construction. A macro construction is a complex tool that provides a geometrical object as the final product of a construction procedure, when the initial objects are given. As a consequence, a macro construction embeds a functional dependency between initial objects and final objects. In the first and the second task students

have to explore the situation produced by two different macros.

In the first case, given three free points A, B, P a macro- named Effetto1 - provides point H as the orthogonal projection of point P onto line AB.

The exploration is guided by a worksheet, where questions,

slightly different in the two tasks, address different aspects. The first

question of the first task asks students to explore systematically the effect of the dragging tool on each point appearing on the screen. In a second question, they are asked to observe what happens after the activation of the Trace tool and, then to describe the movement of the different points, using the current language of geometry. Figure 2 shows an image of the screen after the activation of the trace tool.

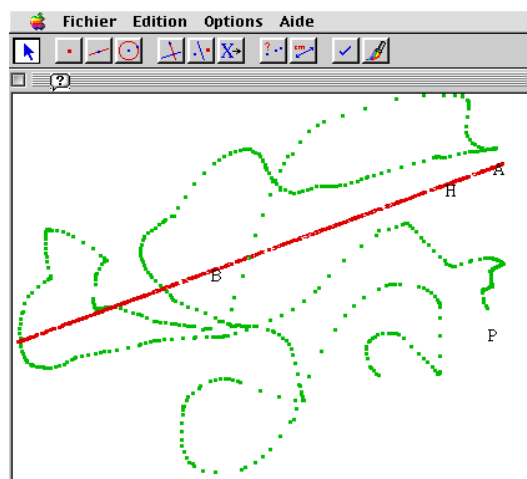


Figure 2 Traces as they appear on the screen

4.3 The role of the teacher

Taking into account to the previous discussion and in particular the structure of the didactic cycle, the teacher is expected to intervene at two key moments.

- In the design of the tasks to be accomplished by the students, and subsequently in monitoring the unfolding of the semiotic potential during the activities in the Computer Lab. The teacher's choice is directed by the intention of fostering students' personal production of signs. The type of task but also the organization of the classroom activity play a fundamental role. For instance, asking students to work in pairs at the computer is expected to foster social exchange, accompanied by words, sketches, gestures and the like. In other words

1 it is expected to foster the spontaneous production of signs related to the use of
2 the artifact. Moreover, specific tasks can be designed to induce students to
3 activate a semiotic process. Students may be engaged individually in different
4 semiotic activities concerning written productions. For instance, after Lab
5 Activities, students may be asked to write at home individual reports on what
6 happened in the laboratory, adding personal reflections and commentaries. These
7 texts provide a good base for triggering the semiotic process that is envisaged. In
8 particular they provide a first product of a detachment from the action
9 accomplished. They also provide permanent signs - in particular written words -
10 that can be intentionally retrieved in the successive collective activities to be
11 shared by the class community.
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14 • The intervention in the classroom discourse. Because of the crucial role
15 that we assume that the teacher plays, collective discussions are specifically
16 planned in the didactic cycle with the goal of organizing the development of
17 semiotic chains leading to the students' appropriation of envisaged mathematical
18 signs . A collective discussion engages the whole class in a collective discourse,
19 which has to become a mathematical discourse.
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33 *“Mathematical discussion is conceived of as a polyphony of articulated voices on*
34 *a mathematical object that is one of the motives for the teaching-learning activity*
35 *[...].*
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38 (Bartolini Bussi, 1998, p. 68).
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40 A collective discussion is initiated by the teacher who usually explicitly declares
41 the theme. The occasion may be either the discussion of the solutions to a
42 previous problem-solving activity, or the analysis and re-elaboration of texts
43 produced by the students, or the need to formulate a shared definition of a
44 mathematical idea. The main goal is promoting the “dialectics between different
45 personal senses and the mathematical meaning” (op. cit.). Although the whole
46 class is involved, the role of the teacher is crucial. However it is quite difficult to
47 fully explain its nature. According to our framework the teacher needs to exploit
48 the semiotic potential offered by the artifact, taking into account individual
49 contributions and fostering the move towards mathematical meanings. The ways
50 in which the teacher makes all this happen was the focus of our study. In this
51 contribution we will present a model of the role of the teacher in the process of
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semiotic mediation. The following examples aim at illustrating this model. Other partial analyses of the teacher's intervention can be found in (Bartolini Bussi 1998, Mariotti & Bartolini Bussi 1998; Mariotti, 2001; Cerulli, 2004).

4.4 The mediation of the teacher/ the teacher as mediator: A recurrent pattern of intervention

As illustrated above, a teaching experiment was carried out, based on the implementation of the teaching sequence we described. The collective discussions that took place in the classroom were recorded and the transcripts analyzed with the aim of describing and finally explaining the role of the teacher in the development of the mediation process. What we were looking for was to identify teacher's interventions that could be referred to the intentional utilization of the artifact as a tool of semiotic mediation. In other words, we were interested in identifying specific semiotic games (Bartolini Bussi & Mariotti, 2005; Arzarello & Paola, 2007) played by the teacher when intervening in the discourse to make the students' personal senses emerge from the common experience with the artifact, and develop towards shared meanings, consistent with the mathematical meanings that are the object of the educational project. The analysis of the transcripts highlighted a recurrent pattern, i.e. a recurrent sequence of interventions, where it is possible to recognize the intention of the teacher to exploit the semiotic potential of the artifact. The pattern is constituted by four categories of interventions that can be grouped in two complementary pairs. The first pair collects categories of intervention that share the common goal of promoting both the unfolding of the semiotic potential of the artifact and the co-construction of common signs. More specifically the goal consists in fostering the individual production of signs related to the use of the artifact, meanwhile securing that students share the context of reference and some of its key elements. We named the first two categories *Ask to go back to the task* and *Focalize on certain aspects of the use of the artifact*.

The second pair of categories, named respectively *Ask for a synthesis* and *Provide a synthesis*, share the goal of making signs overcome the point of view of the individual to acquire the needed generality, and at the same time the goal of taking the point of view of the community of the mathematicians.

In the following section we will give a short description of these categories. The discussion of few examples will accompany and illustrate such description.

4.4.1 Co-construction of shared signs

Ask to go back to the task. This category collects those types of teacher's interventions aiming to reconstruct the context of the task and in particular the modality of use of the artifact in the solution of the task. A typical intervention is that of asking to recall the question posed by the task and how the artifact was used in that circumstance. This can be considered a request of making explicit the utilization schemes mobilized in the solution of the tasks. In other words, when students are asked to reconstruct their experience with the artifact, their answer may be the case of an actual reconstruction as well as that of a recount based on one's own memory. The objective is that of making signs emerge in relation to the experience with the artifact under the stimulus of the reconstructed context . Actually, this kind of intervention usually results in the production (or re-emergence) of signs strictly related to the use of the artifact. This is fundamental for starting (or re-starting) the development of new meanings, since a social endeavor asks for a shared base on which to start the evolution.

Excerpt 1 1st Discussion

12) Teacher: Well, then...let's see if looking back at what we have done, we can find what we want our idea of function to be...so...what have you done, tell me so I'll do it too [the teacher is ready to act on the computer]...who can tell me?

13) BA: I'll tell you...so...we drew points A, B, and P, anywhere and then we applied the macro construction effect to points A, B and P in this order and we got another point which we called H. [in the mean time, the teacher does the construction on the computer and the image is projected for the whole class]

This is a very typical start for a collective discussion. The recount is accompanied by its realization on the computer and projected on a screen. This is not always the case, sometimes the discussion takes place in a room where no computers are available.

The teacher invites the students to go back to what they did and explicitly declares that the final didactic goal is to develop a common idea of function. The fact that this idea has to be shared with the teacher gives the students an implicit message, as far as the teacher is recognized as an expert and a representative of the

1 mathematicians' community, the students know that what they are going to
2 elaborate must be consistent with the mathematical notion of function.

3 **Excerpt 2** 2nd Discussion
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5 1) Teacher: What we stopped on the other day, remember, was the
6 problem of what would happen when doing our construction over again...the
7 point H could disappear or not. Each of you, on your papers, have told me what
8 you thought and that is what I would like to share again now.
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14 This second excerpt shows another example of a “back to the task” intervention.
15 In this case, the teacher explicitly refers to the written reports produced by the
16 students. In so doing, the teacher aims to foster the re-emergence of signs related
17 to the artifact from the memory of both the Lab Activities and the reflective
18 activity of writing the report. The construction of a shared context is fundamental
19 in order to reach shared meanings expressed by shared signs. The re-construction
20 of a common context related to the experience with the artifact is the base on
21 which the common signs emerge. Such signs still have a link with the use of the
22 artifact, but they also have the potentiality to evolve towards mathematical signs;
23 because of their link with the artifact we named them “artifact signs” (Bartolini
24 Bussi & Mariotti, 2008, p.751). Consider the first task and the experiences related
25 to activating the macro Effetto1, dragging the different points and observing what
26 happens on the screen and the different behaviors of the points. After the first
27 discussion a number of expressions, such as “moving point/s” or “fixed (still)
28 point/s”, assume complex meanings that overcome the obvious reference to the
29 dynamic phenomena produced on the screen to include the reference to the
30 relation of dependency linking them.
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45 The construction of such a complex net of meanings related to a specific
46 expression is achieved by a recurrent use of “back to the task” interventions, that
47 are cyclically repeated and used whenever the teacher feels the need to recover the
48 experience lived in the context of the artifact. Consider for instance the following
49 intervention that occurs after that of excerpt 1, and that aims to re-direct the
50 discussion towards the request of task.
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56 **Excerpt 3** 1st Discussion
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58 21) Teacher: Yes, because now you were lead to discover this
59 construction...why? what was said? I mean, what were you asked to do?
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22) BA: We had to say...first if we moved point A ... which were the points that moved and didn't move...

These kinds of teacher's intervention are only partially planned in advance; they are mostly produced as *on the spot* reactions to students' behavior. Sometimes these interventions may appear redundant, but their recurrence also aims to enlarge the participations as much as possible, in order to achieve a collaborative construction of meanings. Of course the mobilization of a large number of contributions may leave space for the appearance of a lot of spurious elements. For this very reason the teacher utilizes a second, complementary type of intervention with the main objective of focusing on the specific elements of the shared context that are of interest. The teacher intentionally selects some of the emerging artifact signs and attempts to limit their semantic field; in other words, her intervention consists in *Focalizing on certain aspects of the use of the artifact*. Consider, for instance, the following part of the previous excerpt 1 drawn from the 1st Collective Discussion (the complete excerpt is reported for the reader's convenience). After the recount provided by BA (13) the teacher intervenes: her utterance (14) opens with a request of attention "stop here ... here, there is something ...", and is followed by an intervention where students' attention is directed towards the macro. We classify this intervention as *focalization*. This *Focalization* category collects all teacher interventions where in a more or less explicit way students' attention is directed on particular aspects of their experience (past or present). In these occasions, gestures or changes in the tone of the voice are often observed showing the intentionality of focalizing. This type of interventions can be considered complementary to the previous ones. In fact, following a back to the task intervention, a focalization highlights the use of certain signs, selecting pertinent aspects of their shared meanings in respect to the development of the mathematical signs that constitute the final education goal. Consider the following excerpt that includes the previous one and shows how the "back to the task" intervention is followed by a "focalization" intervention.

Excerpt 4 1st Discussion

12) Teacher: Well, then...let's see if looking back at what we have done, we can find what we want our idea of function to be...so...what have you done, tell me so I'll do it too...who can tell me?

13) BA: I'll tell you...so...we drew points A, B, and P, anywhere and then we applied the macro construction to points A, B and P in this order and we got another point which we called H.

14) Teacher: Ok, let's stop here...there is something...I mean if I had to see this effect 1...what do you think the macro effect 1 is?

15) BA: I mean, it's the construction that...there is a hidden construction behind it that allows us to...draw point H starting from points A, B, and P.

16) Teacher: Effect 1 condenses, hiding it, a construction that you then discovered...and what does this construction do?

17) BA: It constructs a point, it constructs point H...because we did...

18) Teacher: It constructs point H starting from?

19) Chorus: The three points.

As shown in the excerpt above the interventions of these two categories appear to be interlaced: a back-to-task action (12) is followed by a focalization (14). From the recalling of the task the teacher decides to select a relevant aspect and she focuses on the macro, asking an interpretation of that macro. The student explains the macro in terms of the hidden construction - "there is a hidden construction behind it" (15) - and in terms of the characteristics of a macro, that are the initial elements, the final elements and their relationship of dependence - "that allows us to...draw point H starting from points A, B, and P". The next lines of the excerpt repeat this explanation process, making the key elements - "It constructs point H from the three points" - clear for everyone.

Immediately after the teacher (excerpt 5 below) shifts the focus from the general to the particular and asks the students to recall the dragging experiences and the dependence of movement of a point from the movement of another.

Excerpt 5 1st Discussion

21) Teacher: Yes, because now you were lead to discover this construction...why? what was said? I mean, what "did you have to do"?

22) BA: We had to say...first if we moved point A which were the points that moved and didn't move...

23) Teacher: Ok, then...for example, moving P, I see that only H moves and not only,...I also see that what moves...?

This example clearly shows that the teacher's interventions are intentionally directed to support students to become conscious of the key aspects of their experience. Although everybody had the same experience, it will be through making it explicit that students will become aware of the fact that particular elements can be selected and isolated from the multiplicity of sensations. Verbalization plays a key role in this process of gaining consciousness. For this reason the teacher iterates her request of describing the experience in order to make certain words *crystallize* (Moreno, Hegedus, Kaput, 2008) the experience for all the students.

In the following Excerpt 6, we can observe how the coordination of different observed movements, i.e. an instance of co-variation, is repeatedly expressed and focalized, after the intervention of the teacher.

Excerpt 6 1st Discussion

- 31) Teacher: What is point H!? ... wait, let's hear someone else ... TA ... come on! ... then what can I do?
- 32) TA: you can move the other points
- 33) Teacher: you can move the other points ... so, for example ... should I move A?
- 34) BA: Yes ... on the circle ...
- 35) Teacher: So, some people had trouble with this at the beginning, but anyway you can see that H ... where is it [placed]?

As discussed above, the two types of operations (back to the task and focalization) are complementary. The movement from one type of intervention to the other is not one-way oriented, on the contrary we can observe a double movement that is accomplished also through the use of other types of interventions.

4.4.2 Towards mathematical signs

As could be easily foreseen, both in the written reports of the students and in the utterances of first collective discussions it is very common to observe expressions like "it moves", and "it does not move", "moving point", "point on an object", "macro" and the related "initial objects", "final objects". Their meanings become shared and stable: they are rooted in the common experience with the artifact and condense the key elements that emerged through the focalization process triggered by the teacher. In other words, their use witnesses a

consolidation of signs that are directly related to the use of the artifact (we named them “artifact signs” , Bartolini Bussi and Mariotti, 2008 p. 756²), and belongs to the first stage from which the evolution towards the mathematical signs is expected to start. The movement towards the elaboration of mathematical signs requires the detachment from the artifact that cannot be limited to a change in the signifier. For instance, it is not sufficient to re-name a “moving point” as “independent variable” to assure that this new expression has gained the full mathematical meaning. At the same time, through their evolution, meanings should maintain some of the crucial aspects coming from their origin. For instance, the dynamic component rooted in the experience of moving points should remain as part of the meaning of the sign <independent variable> whatever mathematical definition of function will be finally formulated.

All this requires a complex semiotic process that needs time and purposeful interventions to be developed. The teacher is not only a co-actor, he/she is one of the key movers of this process, often acting as a catalyst. The second pair of categories of intervention that we are going to outline in the following section intend to describe some aspects of the teacher’s role as a mover towards the emergence of mathematical signs. As illustrated above, they are named respectively, *Ask for a synthesis* and *Provide a synthesis*, and have the common goal of fostering the movement from the perspective of the individual towards a de-contextualized and generalized perspective, that should be consistent with the point of view of the community of the mathematicians.

Ask for a synthesis. This category concerns all the operations aimed at soliciting the students to synthesize, that is to condense in a few sentences what has been done and discussed in the classroom up to a certain moment. This request is commonly interpreted by the students as the request of making explicit what they have understood. This request of synthesizing aims at inducing students at the same time to make explicit personal meanings but also to take into account the first results of sharing meanings in social interaction. Synthesizing is expected – though not certain – to induce students to generalize, and the intervention can be considered successful when a process of generalization is triggered.

² I classification of signs is fully described in this reference, where it is also explained how the appearance of signs belonging to different categories may be used to describe the evolution of the

1 It may happen that the synthesis produced by a student refers to exchanges that
2 have occurred during the current or the previous collective discussions, and that it
3 involves expressions previously emerged (including mathematical expressions
4 used by the teacher). Consider the following excerpt, drawn from the last part of
5 the first collective discussion. The teacher asks the students to synthesize, trying
6 to also involve someone who did not intervene before.

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11 **Excerpt 7** 1st Discussion

12 211) Teacher: Who would like to synthesize all what I have said? ... but I want
13 someone that never talked ... MA!

14 212) MA: what I understood...?

15 213) Teacher: Ok, go on, what did you understand

16 214) MA: I mean ... there are certain things that are taken from others that are
17 independent... that are points A, B and P; H is obtained by a construction that
18 derives from A, B and P, thus H depends on the position ...

19 215) Teacher: ... on the position of the three points A, B and P. Thus the function
20 ... what is it [the function] for you?

21 216) MA: The function for me is ... I mean it should be a construction that
22 practically ... is obtained by different means ... that derive from ...

23 217) Teacher: From which points?

24 218) MA: A, B, and P.

25 219) Teacher: OK

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40 The teacher mirrors MA's question and explicitly asks "what did you
41 understand?". As expected, the beginning of a de-contextualization process
42 appears. MA's utterance contains generic terms – "certain things taken from
43 others". Although they are general, such terms maintain their reference to their
44 origin and that allows MA to turn back to speak of moving points in the
45 geometrical construction (artifact signs). After following the pupils in the
46 explication within the artifact context, the teacher comes back to the start, asking
47 to make explicit the personal meaning of the sign <function> and MA restarts
48 from a more general point of view.

49 This short excerpt shows how the evolution may progress: back and forth from the
50 artifact context to the mathematical context. Expressions as "certain things" or

“depends on”, seem to play a hinge-role, connecting the two contexts, but also
 fostering the movement from one to the other. For their specific hinge-role we
 have named these signs *pivot signs* (Bartolini Bussi & Mariotti, 2008, p 757).
 Moreover, we can observe that slowly, but continuously, the teacher pushes the
 students to abandon the reference to the artifact context, selecting specific
 qualities from the use of the artifact to be transferred to the mathematical context.
 Generally speaking, these interventions aimed at making students synthesize are
 expected to contribute to the development of the interpersonal space (Cummins,
 1996), within which mathematical signs might be produced and put in relation
 with the artifact signs. The personal meanings are shared through students'
 syntheses and form the shared semiotic environment within which the teacher
 may introduce the point of view of mathematics, and eventually a standard
 terminology. The process of evolution of signs has to develop from the
 consolidation of artifact signs towards the introduction of mathematical signs. The
 fourth category of intervention has an important role in this development.
Provide a synthesis. This category collects the interventions of the teacher aimed
 to retrieve particular signs and to fix their use in the classroom discourse and more
 specifically fix them with respect to mathematics. The objective of these
 interventions is to explicitly ratify the acceptance of a sign, the use and status of
 which are related to the mathematical context. These interventions aim to
 summarize and highlight semiotic relationships between signs that are already
 shared in the class community. The teacher intends to produce stable semiotic
 links. Thus the success of this kind of intervention constitutes a fundamental step
 in the development of the semiotic mediation process. In the following Excerpt
 we have an example of an intervention that can be classified as a case of Provide a
 synthesis. At (159) the teacher explains the relationship between independent and
 dependent variables in a function, showing once more a great care in evoking the
 artifact context.

Excerpt 8 1st Discussion

159) Teacher : Well, then what happens is that in general for a function, the
 points from which I start are named independent variables, because I can move
 them wherever I like, whilst what I obtain is named dependent variable, because it
 depends ... on what [does it depend]?

160) MO: [it depends on] the independent variables.

This intervention is exemplar. The teacher fixes the use of the mathematical terms “independent variable” and “dependent variable” making explicit how their meaning is related to the artifact and in particular to certain artifact signs, <point from which I start>, <points I can move wherever I like>. At the same time the teacher refers explicitly to the generality of the use of these terms and in this way opens to the need of overcoming the limits of the context of the artifact and of moving into the mathematics domain.

The alternation of interventions belonging to this second pair of categories is aimed at directly involving students in generalization and de-contextualization processes. At the same time it is aimed at giving them the possibility of appropriating of the mathematical signs that are introduced by the teacher and linked to the new meanings emerging from the collective discussion.

5 Conclusions

The pedagogical model, based on the construct of semiotic mediation and presented in the first part of this paper, foresees a key role for the teacher. Our study focused on analyzing this role with the objective of elaborating a description that could shed light onto the general functioning of the mediation process in the teaching-learning activity. Moreover, the model presented above provides a general frame within which to describe the teacher’s purposeful interventions aimed at fostering the process of semiotic mediation centered on the use of a particular artifact. Through the use of the different categories described it is possible to analyze the teacher’s role in the evolution from personal meanings to mathematical meanings.

The use of interventions of the first pair of categories can be put in relation with the unfolding of the expected semiotic potential of a given artifact. The first pair of categories helps to identify the conditions that seem necessary to move from the experience with the artifact towards the consciousness of its relevant and pertinent aspects with respect to the mathematical meanings that constitute the educational goal.

Interventions from the categories Ask to go back to the task and Focalize on certain aspects of the use of the artifact can contribute to describe that part of the

1 internalization process “concerned with how consciousness emerges out of human
2 social life” (Wertsch & Stone, 1995, p. 164). At the same time these categories
3 allow to describe how this move is triggered by the teacher and accomplished
4 within collective discourse.
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7 The use of interventions from the second pair of categories can be put in relation
8 with the achievement of the educational goals. The second pair of categories helps
9 to identify how it is possible to trigger the process of detachment from the artifact
10 and the emergence of signs that at the same time reach a certain generality and a
11 mathematical status. The model outlined above contributes to shed light onto the
12 delicate but crucial role that teacher has as cultural mediator.
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14 As Siemon & al. claimed, current interactionist perspectives “point to the need for
15 a deeper understanding of the ways in which teachers contribute to the shaping of
16 classroom cultures” (2004, p. 193).
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18 All the categories of intervention allow us to describe the progression along the
19 educational path according to the original educational project started with the
20 activities with the artifact and based on the assumption of its semiotic potential.
21 Actually, our analysis of the collected data shows the instability of this system and
22 the necessity of reaching an equilibrium between the demand of not losing track
23 of maintaining the didactic goals and the need of taking into account what
24 happens in the classroom. A failure in each of these directions would lead the
25 educational project to fail. “Back to the task” interventions may be successful in
26 restoring the link with the artifact when it is lost, while “ask to synthesize”
27 interventions may help to overcome the reference to the real action in order to
28 reach new general meanings.
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30 The evolution from personal meanings to mathematical meanings requires the
31 development of a specific didactic contract (Brousseau, 1997) related to the
32 recognition of the relationship between the experience with the artifact and
33 mathematical knowledge. This requires teacher’s interventions aimed at shifting
34 the discourse to a meta-level where a specific contract can be established. It seems
35 that this type of shift can be described and modeled by the articulation between
36 interventions belonging to different categories. Specifically the interventions of
37 the type “provide synthesis” seem to contribute to realize the passage from social
38 norms to mathematical norms, expressed by Cobb, Wood and Yackel (1993). The
39 class community states what is shared but it is the teacher’s responsibility to
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1 introduce specific terms and criteria for recognizing what can be referred to as
2 mathematics and how it can be referred to.

3 Further research aimed at the refinement of this model is in progress. A highly
4 promising direction of investigation concerns the first pair of categories and in
5 particular the identification of specific semiotic games that may nurture the
6 evolution of artifact signs, for instance exploiting the interplay between different
7 semiotic registers. Similarly, the second pair of categories might be further
8 elaborated with the aim of describing how the teacher's interventions may be
9 shaped to foster the evolution of the specific didactic contract concerning the
10 relationship between personal meanings and mathematical knowledge.

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cognition: Vygotskian perspectives* (pp. 162–166). New York: Cambridge University Press.

To the editor and the reviewers.

First of all I want to express my tanks to the reviewers for both their critics and their encouragement. I tried to take advantage of all their remarks in order to improve the text and gain in clarity and effectiveness.

The first part of the paper has been re-elaborated and completely re-written, trying to take into account all the suggestions coming form the reviewers. I am very much indebt with them, mainly with the severe remarks of reviewer # 1. Controversial sentences were erased as well too generic claims.

The text was re-organized, changing the order of the exposition of some sections; references to the literature on teachers' role were added.

I tried to clarify both the idea of research for innovation and more specifically the methodology of teaching experiments as it was implemented in our research projects.

Following the suggestions of one of the reviewers, some terms were changed in order to be more expressive.

References were checked and now I hope that noting is missing.

The text was revised by an English native speaker.

Best m.alessandra